

Senior Only

1. A team consists of 4 members.
2. A county may enter more than one team.
3. Teams of less than 4 are ineligible.
4. Teams will compete in a series of one-on-one elimination contests until the top team is chosen.
5. The teams will be assigned to the first round of competition before the contest.
6. Some teams may be awarded a Bye during the elimination as a part of the assignment process.

Competition between teams will be in 3 Phases.

Phase A

Each contestant will take a fifty-question quiz beforehand. From this test, five questions will be designated as “Phase A” for each round of competition. The same five questions will be designated for both teams but each group of five questions will be used only 1 round [example, 1-5 Round 1, 46-50 Round 10]. Each correct answer will be worth 5 points. A total possible score of a team in any round will be 100 points [4 team members x 5 questions each x 5 points/correct answer]. No points will be lost for incorrect answers or blanks. Points earned by each team will be announced at the end of the match and combined with scores for *Phases B & C* to determine the winners of a match.

Phase B

Each team will be asked five questions of a higher degree of difficulty. Answers are to be given by a team captain, but assistance may come from any team member. Correct responses are worth 10 points. A question may be repeated only once. Answers must be started within 20 seconds. Partial credit may be given at the discretion of the judges. After one team has been questioned, the other team will enter the contest room and be asked the same five questions.

4-H Thrive

Positive Youth Development

Developing Competence

Adults create environments where youth can develop competence in their chosen project area.

Building Confidence

Youth build confidence as they learn to think for themselves, build mastery, and are recognized for their efforts.

Nurturing Caring

Adults nurture a caring environment where mutual trust between youth and adults is established. Caring relationships with adults are key to resilient youth.

Finding Connection

Youth build solid connections which are critical to their well-being.

Forming Character

Create a community where youth play an active role in developing their character.

Determining Contribution

Youth actively contribute to their clubs and communities.

**Mississippi State University
is an equal opportunity
institution.**

Phase C

1. The first team to signal will answer the question within 5 seconds after being acknowledged by the judge or lose 10 points. Any member answering a question without having a light lit or being acknowledged will lose 10 points. If an incorrect answer is given, the other team may answer the question immediately without having it reread, except for true/false - either/or, and yes/no type questions. If an incorrect answer is given in these types of questions, the questions will be replaced with a tiebreaker question and given to the other team. No points are deducted for giving an incorrect answer. No partial credit is available in Phase C, except for bonus questions. Team members are not allowed to discuss the answers in this phase.
2. If neither team can offer an answer to the question within 10 seconds, the moderator will give the answer, the question will be dropped - neither team will forfeit points.
3. When a signal is pushed before the question is completely read, the moderator shall stop reading the question when the light goes on - that person may answer the question. If correct, the team will receive credit. The judge may not ask the contestant to explain their answer. If the answer is incorrect, the question shall be completely reread, and the other team will have the opportunity to answer it.
4. Bonus questions may be earned in the Toss-Up-Round. In order to receive a bonus question, three different team members must correctly answer a Toss-Up-Question. Bonus questions are not passed to the other team, nor are points deducted for an incomplete or incorrect answer to a bonus. Bonus questions will be asked whenever three team members have answered Toss-Up-Questions correctly with the count kept individually for both teams within a match. Eligibility for bonus questions does not carry over to another match. The only discussion allowed between team members will be on bonus questions and in Phase B. The answers must come from the team captain. Only the number of answers required by the bonus question will be accepted. Example: If the bonus has a four-part answer the first four answers given by the team captain will be accepted. The bonus answers must be started within 20 seconds and completed within 60 seconds.
5. All questions correctly answered will be worth 15 points in Phase C except for bonus questions that are worth 20 points each.
6. Questions will cover feeds and feeding, milk quality, herd health, udder health, breeding and genetics, marketing, dairy foods, calf-raising, and other areas. Suggested references are the *Hoard's Dairyman* reference guides, the most current issues of each topic. The dairy product information published by the American Dairy Association and Dairy Council will be used as the primary references on dairy foods and products. Others may be used; including updated research information presented in the current year's issues of *Hoard's Dairyman*.
7. The winning team will be determined by the highest total score from Phase A, B, and C. In case of a tie, the two teams will be asked five additional Phase C questions. No bonus questions will be awarded in the tie breaking procedure.
8. Answers and interpretations of questions will be the sole responsibility and final recall of the judges. A team member will have the privilege to ask the judges panel to verify an answer that he/she feels is correct. If a coach challenges the judge's decision, the coach must call "*time out*" immediately [before the next question is read]. A decision made by the judges after the answer is verified will be final.
9. Any question or area not covered by these rules will be decided by the 4-H Bowl
10. Committee. All decisions are final.
11. Final team placing in the contest will be determined by a single elimination process.
12. All decisions of judges, scorekeeper, and referee-timers are final.
13. For more complete rules and procedures contact the *Animal and Dairy Science Department*.

References: Current year's issues of *Hoard's Dairyman*