Child Development

Beyond Ready

Child Development outcomes are what we expect youth to gain cognitively, emotionally, physically, and socially as a result of being involved in the Child Development Project. Specifically, the Child Development Project is tended to improve youth's:

- Knowledge and understanding of human development and how to relate to others
- Preparation for careers related to child development
- Educational commitment and achievement (Head)
- Responsive and caring relationships (Heart)
- Civic and social responsibility (Hands)
- Healthy lifestyles (Health)

Resources

1. KIDS ON THE GROW:
   - GROWING ALL TOGETHER: Child Development Helper's Guide
   - GROWING ON MY OWN: Step 1 grades k-2 youth
   - GROWING WITH OTHERS: Step 2 grades 3-6 youth
   - GROWING IN COMMUNITIES: Step 3 grades 7-10
2. P-2351 *Did You Know at 12-18 Months I can*
3. P-2352 *Did You Know at 3 Years I Can*
4. P-2352 *Did You Know at 4 Years I Can*
5. P-1708 *Start Early With Books* (language development)
6. P-2322 *Home Safety For Children*
7. M-915 *Halloween Safety Tips*
8. *ABC's of Young Children*, Dr. Louise E. Davis, MSU-ES
9. *Cooking Up Stories*, Dr. Louise E. Davis and Dr. Rebecca Kelly, MSU-ES
10. Websites:
Helps to identify safe toys.
- http://www.nncc.org/Series/good.time.toy.html
- http://www.bookwormomaha.com/caldecott-medal-winners-1938-present

4-H Thrive
Positive Youth Development

Developing Competence
Adults create environments where youth can develop competence in their chosen project area.

Building Confidence
Youth build confidence as they learn to think for themselves, build mastery, and are recognized for their efforts.

Nurturing Caring
Adults nurture a caring environment where mutual trust between youth and adults is established. Caring relationships with adults are key to resilient youth.

Finding Connection
Youth build solid connections which are critical to their well-being.

Forming Character
Create a community where youth play an active role in developing their character.

Determining Contribution
Youth actively contribute to their clubs and communities.

Mississippi State University is an equal opportunity institution.

Beyond Ready

Expand your experiences!

When you meet as a group with your youth, the activities in each of the books are age-appropriate and good to use when you meet. The following two prepare for the creative reading activity and are good examples of group activities and are found in the Kids on the Grow All Together:

- Child Development Skillathon- Helper's Guide p. 26
- Group Read-A-Lot- Helper's Guide p.14

Junior Team or Individual District Competition: The contest will consist of 3 parts: Stations, Judging and Reasons, and the Creative Reading Activity. Each of the three sections will count 100 points for a total of 300 points

1. Stations- Taken from CCS
   - Ages and Stages: Birth to Age Three
   - Basic Parts of the Brain and Early Development
   - Child Safety in the Home
   - After-School Safety for Children
2. Judging and Reasons- Place and give reasons
   - Toys
   - Age-appropriate for infant, toddler, or preschooler
   - Safety hazards
   - Snacks
   - Nutrition
3. Creative Reading Activity
   - 3-5 Minutes Presentation
   - The team will present a creative presentation of one children's book. The book used for the activity must be a Caldecott award-winning book.
   - Suggested formats for activity may be flannel boards, magnet boards, puppets, costumes, skits, or role-playing narratives. PowerPoint presentations are not acceptable for this activity.

Junior Child Development Contest Possible Points Received
- Stations 100 points
- Judging 50 points
- Reason 50 points
- Creative Reading Activity 100 points
- **Total Points 300**

Senior Level – Ages 14-18

Senior Team or Individual Club Congress Track: The contest will consist of 4 parts: Stations, Judging and Reasons, Creative Reading Activity, and Group Think Tank. Each section will be worth 100 points, for a total of 400 points.

1. Stations- Taken from CCS Curriculum
   - Ages and Stages: Birth to Age Eight
   - Special Needs: Differences in a child's development
   - Language and Literacy Development
   - Child Development Careers

2. Judging and Reasons- Place and give reasons
   - Toys
   - Age-appropriate for infant, toddler, three-year-old or four-year-old
   - Safety Hazards
   - Promotes brain development or language/literacy skills
   - Snacks
   - Nutrition
   - Safety
   - Promotes language/ literacy skills

3. Creative Reading Activity
   - 3-5 Minutes Presentation
   - The team will present a creative presentation of a Caldecott Book of their choice. This can be done using flannel boards, magnet boards, puppets, costumes, skits, role-playing narratives, or any other creative way except PowerPoint. All team members must be equally active in the presentation. Points can be deducted if team members are not equally active.

4. Group Think Tank
   - Each team will be given 10 minutes of processing time. Upon entering the judging room, the team will be presented with a situation. With judges watching, the team will read and evaluate the problem, discuss their solutions, and present a final statement of their decision. Recommended processing time is 3 minutes for the read-through, 3 minutes for discussion, and 2 minutes for the final statement. The situation will be childcare situations.

Senior Child Development Contest Possible Points Received
- Stations 100 points
- Judging 50 points
- Reason 50 points
- Creative Reading Activity 100 points
- Group Think Tank 100 points
- **Total Points 400**